## Java Loops

**CSCI 111** 

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  - Suppose you have 64 Student objects and you want to print out all of their schedules.
  - Suppose you have 78 Ship objects and you want to print out all of their fuel consumed values.
  - Suppose you have a game that you want to allow the user to keep playing until they select the quit option.
  - Suppose you want to see how many die rolls it takes to roll a 6.

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#### 1. For Loop.

 Best used when you know exactly how many times you want a block of code to be executed.

#### 2. While Loop.

- Best used when you don't know how many times you want a block of code to be executed.
- You are saying: "Execute \_\_\_\_ until the boolean expression is no longer true."

For: # iterations know ahead of time.

While: # iterations cannot be predicted.

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- Suppose you want to see how many die rolls it takes to roll a 6.

## (general) For loop

```
for (initialVariable; loopCondition; variableModifier)
{
    //code to be looped
}
```

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for (initialVariable; loopCondition; variableModifier)
{
    //code to be looped
}
```

initialVariable – Either a new local variable (local to just the for-loop) or an existing variable set to an initial value.

loopCondition – Execute the following block of code IF loopCondition is true.

variableModifier – modify the variable in the first slot according to variableModifier after each iteration of the forloop.

### (general) For loop

```
for (initialVariable; loopCondition; variableModifier)
{
    //code to be looped
}
```

#### **Execution Process:**

- 1. Initialize variable.
- 2. Check loopCondition.
- 3. If true, execute block of code.
- 4. Modify variable.
- 5. Check loopCondition.
- 6. if true, execute block of code.
- 7. Modify variable.
- 8. Check loopCondition.
- 9. ...

```
int sum = 0;
for (int i = 1; i <= 3; i++)
{
    sum += i;
}
System.out.println(sum);</pre>
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
{
    sum += i;
}
System.out.println(sum);
What happens?
    sum = 0</pre>
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 0
For-loop Iteration: 1
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 0
For-loop Iteration: 1
                       i = 1
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 0
For-loop Iteration: 1
                        i = 1 \le 3?
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 1
For-loop Iteration: 1
                       i = 1
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 1
For-loop Iteration: 1
                       i = 2
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 1
For-loop Iteration: 2
                       i = 2
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                        sum = 1
For-loop Iteration: 2
                        i = 2 \le 3?
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 3
For-loop Iteration: 2
                       i = 2
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 3
For-loop Iteration: 2
                       i = 3
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 3
For-loop Iteration: 3
                       i = 3
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                        sum = 3
For-loop Iteration: 3
                        i = 3 \le 3?
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 6
For-loop Iteration: 3
                       i = 3
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 6
For-loop Iteration: 3
                       i = 4
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                       sum = 6
For-loop Iteration: 4
                       i = 4
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
   sum += i;
System.out.println(sum);
What happens?
                        sum = 6
For-loop Iteration: 4
                        i = 4 \le 3?
```

```
int sum = 0;
for (int i = 1; i <= 3; i++)
{
    sum += i;
}
System.out.println(sum);</pre>
```

#### What happens?

sum = 6

6

# (general) While loop

```
while (loopCondition)
{
    //code to be looped
}
```

### (general) While loop

```
while (loopCondition)
{
    //code to be looped
}
```

loopCondition – Execute the following block of code IF loopCondition is true.

## (general) While loop

```
while (loopCondition)
{
    //code to be looped
}
```

#### **Execution Process:**

- 1. Check loopCondition.
- 2. If true, execute block of code.
- 3. Check loopCondition.
- 4. if true, execute block of code.
- 5. Check loopCondition.
- 6. ..

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
                       numRolls = 0
```

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
                       numRolls = 0
```

#### Die Class

value = 0

While-loop Iteration: 1

Die Class

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
                        numRolls = 0
While-loop Iteration: 1
                        die.getValue() != 6?
```

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
                        numRolls = 1
While-loop Iteration: 1
```

Die Class

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
                        numRolls = 1
While-loop Iteration: 1
```

#### Die Class

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
```

Die Class

value = 4

numRolls = 1

While-loop Iteration: 2

Die Class

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
                        numRolls = 1
While-loop Iteration: 2
                        die.getValue() != 6?
```

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
                       numRolls = 2
```

#### Die Class

value = 4

While-loop Iteration: 2

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
                        numRolls = 2
While-loop Iteration: 2
```

#### Die Class

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
```

Die Class

value = 6

numRolls = 2

While-loop Iteration: 3

Die Class

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
What happens?
                        numRolls = 2
While-loop Iteration: 3
                        die.getValue() != 6?
```

```
int numRolls = 0;
while (die.getValue() != 6)
   numRolls++;
   die.roll();
}
System.out.println(numRolls);
                                            2
What happens?
```

While-loop Iteration: 3

numRolls = 2

value = 6

Die Class

2