
CS418—Operating Systems

Lecture 5

Binhai Zhu

Computer Science Department

Montana State University

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1 – Demand Paging (continued)	3
2 – Segmented Memory Allocation	6
3 – Segmented/Demand Paged Memory Allocation	9

1 – Demand Paging (continued)

☞ How do we swap a page out of memory?

☞ FIFO (First In First Out).

FIFO removes the page that has been in the memory the longest.

☞ LRU (Least Recently Used).

LRU removes the page that shows the least sign of recent usage.

☞ MRU (Most Recently Used).

MRU removes the page that shows the strongest sign of recent usage.

☞ LFU (Least Frequently Used).

LFU removes the page that shows the least amount of recent usage, over certain period of time.

☞ How do we make use of the PMT (Page Map Table)?

☞ How to improve the performance of demand paging?

- Working set: a set of pages in memory which do not need to be swapped out back and forth.
- However, identifying working set is not easy.

☞ Summary

- 1. Virtual memory is introduced.
- 2. Utilizes memory more efficiently.
- 3. Overhead is heavy.

2 – Segmented Memory Allocation

- ➡ Both of the paging algorithms divide a job into physically equal-sized pages, which might cause serious problems in reality.
- ➡ The idea of segmented memory allocation algorithm is to divide job into logical segments.
- ➡ Memory is consequently divided into page frames with different sizes → external fragmentation reappears.

☞ For each job we associate it with a Segment Map Table (SMT).

☞ Similar to paging we need to maintain the following data structures: Job Table, Segment Map Table and Memory Map Table.

- 1. Job Table lists every job in process.
- 2. Segment Map Table lists details about each segment.
- 3. Memory Map Table monitors the allocation of main memory.

☞ How to access a specific instruction? You still need to locate SEGMENT NUMBER and DISPLACEMENT.

3 – Segmented/Demand Paged Memory Allocation

☞ IDEA: Divide each segment further into pages of equal size. Hence we need the following 4 data structures:

- 1. Job Table lists every job in process.
- 2. Segment Map Table (for each job) lists details about each segment.
- 3. Page Map Table (for each segment) monitors the pages associated with each segment.
- 4. Memory Map Table monitors the allocation of main memory.

☞ Now we can move pages at will between main memory and second memory — **Virtual Memory**.

☞ Advantage of Virtual Memory.

- 1. Job size has almost nothing to do with size of memory.
- 2. Memory is used more efficiently.
- 3. External fragmentation is eliminated and internal fragmentation is minimized.
- 4. Sharing of code/data is possible.
- 5. Dynamic linking of program segments is facilitated.

☞ Disadvantage of Virtual Memory.

- 1. Hardware cost is increased.
- 2. Overhead (for paging interrupts) is increased significantly.
- 3. High cost for preventing thrashing.