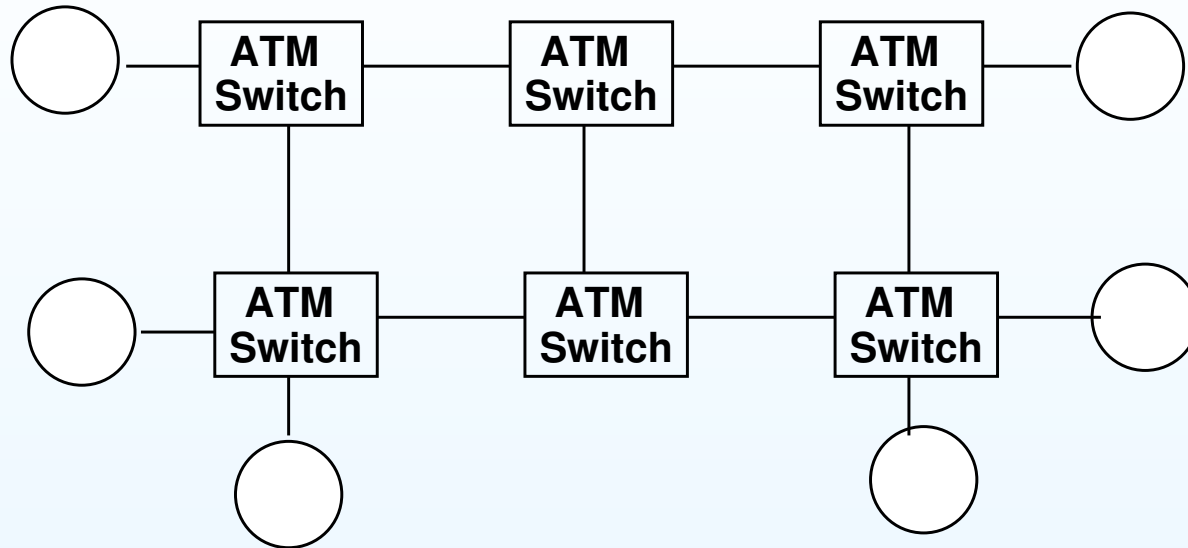


## Virtual Circuits

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- Packet switched network with defined paths or circuits.
- Each switch must maintain a list of virtual circuits.

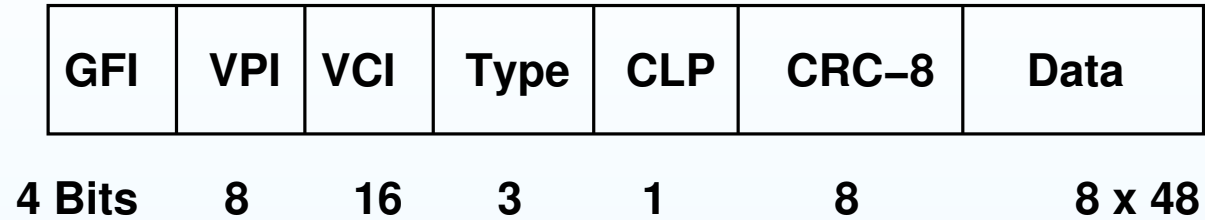
## Asynchronous Transfer Mode



**ATM Switching Network**

- A switching system based on cell switching.
- Cell switching is packet-switching with fixed length packets.
- The advantages are high switching rates with packet switching flexibility.
- ATM uses a virtual-circuit, connection-oriented approach.

# ATM Cell Format



## ATM Cell Format

- GFC specifies general flow control options
- VPI is the Virtual Path Identifier
- VCI is the Virtual Circuit Identifier
- Cell type, congestion indicator and user signaling
- CLP Priority, 1 = drop this packet before others
- CRC-8

# The ATM Hierarchy

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**ATM Hierarchy**

These are actually upper layers that make the cell format less disagreeable to work with by providing useful interfaces.

## ATM Adaption Layer 1 (AAL1)

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For continuous bit transmission

Convergence Layer - divide the stream into 47 byte packets

SAR - Add a header byte to make the 48 byte cell. 1 bit signaling bit

3 bit sequence count

3 bit CRC over first 4 bits

1 bit parity over 7 bits

## ATM Adaption Layer 5 (AAL5)

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Variable length packet transport. Replaces AAL3/4

Convergence Layer - add a trailer to a 65,536 byte packet. 0 - 47 bytes to pad the last cell

1 byte user defined data

2 byte data length

4 byte CRC

SAR - Divide into 48 byte groups