

Computability Theory

Study what types of problems can / cannot be solved by computers

↓
note: unlimited resources (memory) assumed.

Halting Problem

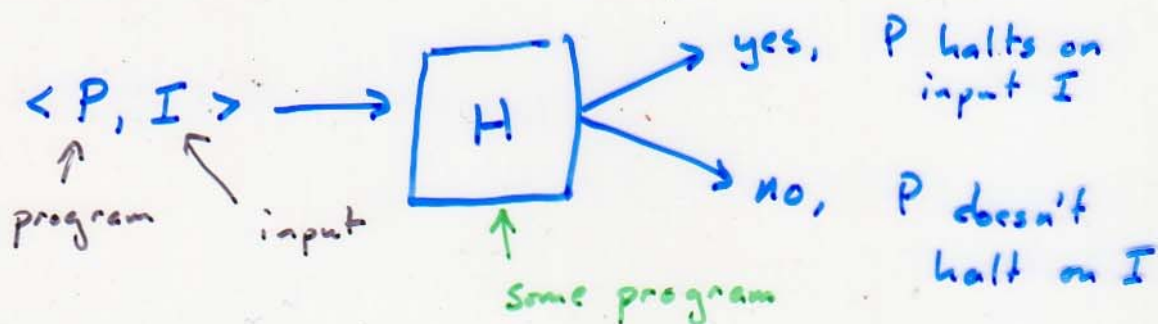
Given a program P and input I determine if P halts on input I ?

Result: this is an uncomputable problem.

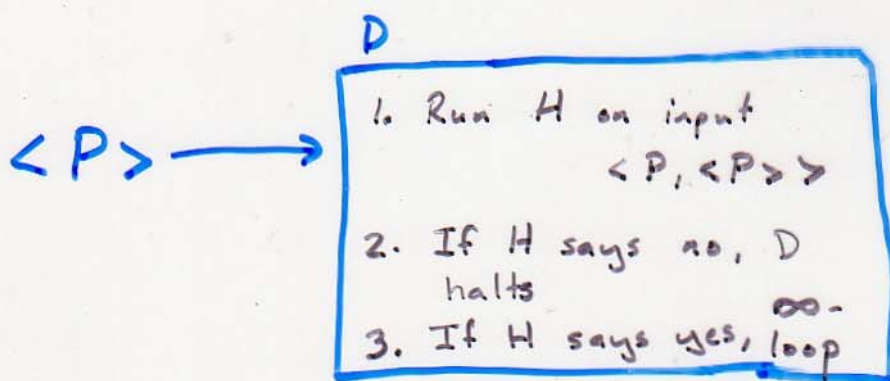
Sketch of Proof

By contradiction. Assume that the halting problem is computable

Then \exists another program H



Construct another program called D that uses H as a subroutine.



$\langle D \rangle$ is a correct program (well-specified)

What happens when we
run D on input $\langle D \rangle$?

Two possibilities

1) Suppose $D(\langle D \rangle)$ halts

$\Rightarrow H(\langle D, \langle D \rangle \rangle) \rightarrow \text{"no"}$

$\Rightarrow D$ on input $\langle D \rangle$
doesn't halt.

~~X~~

2) Suppose $D(\langle D \rangle)$ loops forever

$\Rightarrow H(\langle D, \langle D \rangle \rangle) \rightarrow \text{"yes"}$

$\Rightarrow D$ on input $\langle D \rangle$ halts

~~X~~

\Rightarrow contradiction in both cases

$\Rightarrow H$ cannot exist

\Rightarrow Halting Problem is not
computable.

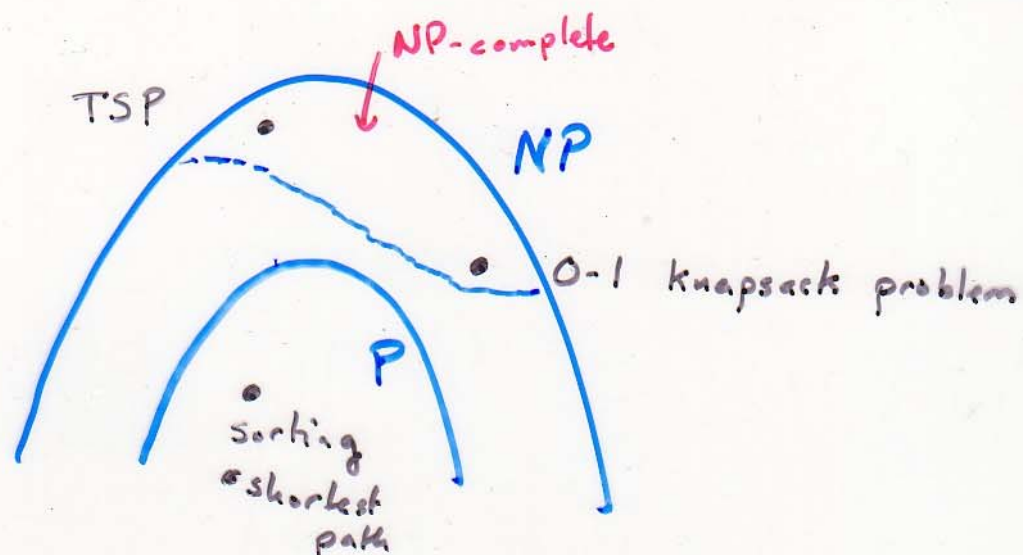
Complexity Theory

studies the inherent complexity of solving computable problems.

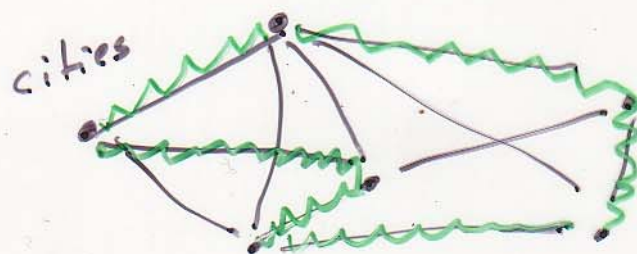
"P vs. NP" question

P = class of problems solvable in polynomial time
(almost all practical algorithms, here)

NP = class of problems solvable on a non-deterministic computer in polynomial time.



TSP = travelling salesman problem

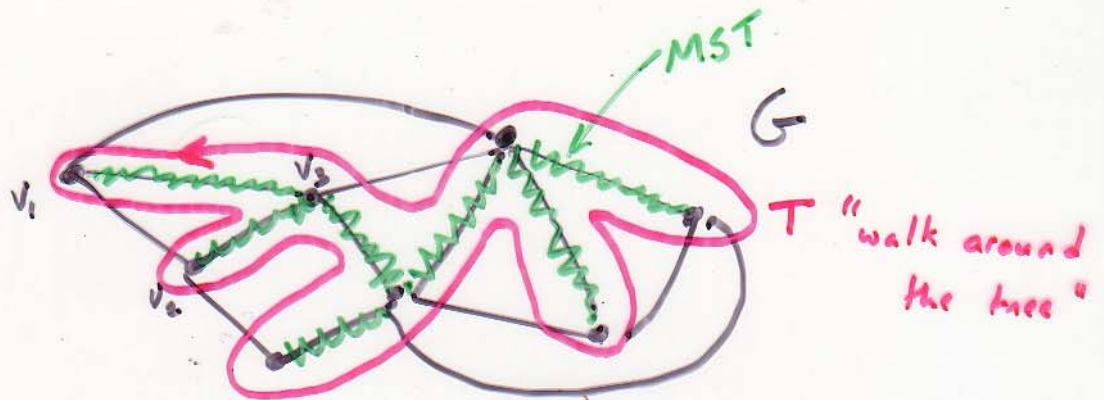


Find the least cost "tour"
that visits all cities
exactly once.

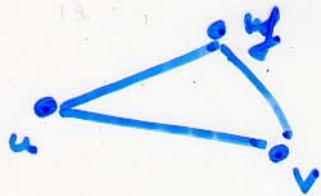
Approximation Algorithms

try to find an algorithm that
produces a soln that is
within ϵ ? of optimal.

An approximation algorithm for
TSP



Assume G satisfies the
triangle inequality...

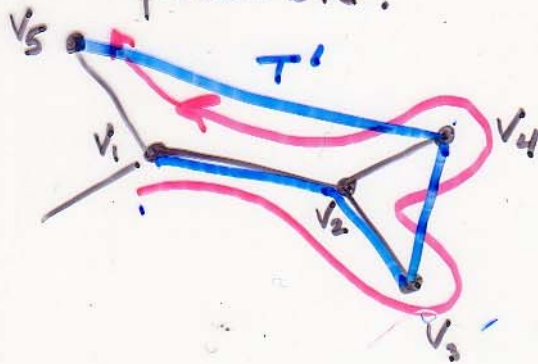


$$w(u, v) \leq w(u, y) + w(y, v)$$

for any vertices u, y, v

- 1) find a MST for G
- 2) "walk around the tree" forming a path T that visits all the vertices.

3) modify T to take
"short-cuts" whenever
possible.



T' visits all cities exactly
once

$$w(T') \leq w(T)$$

Turns out that

$$w(T') \leq 2 \cdot \text{optimal tour weight.}$$

\Rightarrow this algorithm is a
factor 2 approximation.