

11. Boolean Algebra

George Boole (1854)

Triple $[K, \cdot, +]$ consisting of a finite set of elements K , subject to an equivalence relation “=” and two binary operators, “+” and “ \cdot ”, such that for every element x and $y \in K$, the operations $x+y$ and $x \cdot y$ are uniquely defined and the following postulates are satisfied.

1. The operations are closed for all x and $y \in K$. $x+y \in K$ and $x \cdot y \in K$
2. Commutative laws $A \cdot B = B \cdot A$ $A + B = B + A$
3. Distributive laws $A \cdot (B+C) = (A \cdot B) + (A \cdot C)$ $A + (B \cdot C) = (A+B) \cdot (A+C)$
4. Associative laws $A \cdot (B \cdot C) = (A \cdot B) \cdot C$ $A + (B+C) = (A+B) + C$
5. \exists Identity elements $1 \cdot A = A$ $0 + A = A$
6. Inverse elements $A \cdot \bar{A} = 0$ $A + \bar{A} = 1$

“Duality”

Note: When $K = \{0,1\}$, it is called ‘switching algebra’.

- Logic variables - true (1) or false (0)
- operations

AND	OR	NOT
(\cap)	(\cup)	(\sim)
(\cdot)	(+)	(-)

Boolean expression (Boolean function)

1. $0, 1, x, \bar{x}$ are Boolean expression.
2. If A and B are Boolean expression, then $\bar{A}, \bar{A}, A+B, A \cdot B$ are also Boolean expression

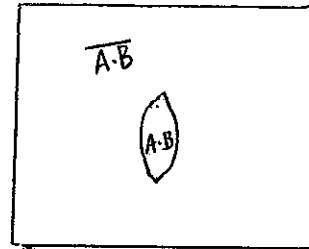
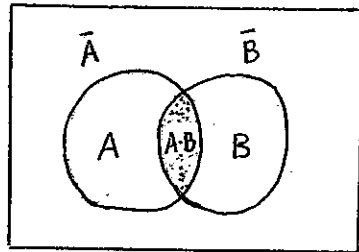
Boolean Operators

P	Q	\bar{P}	$P \cdot Q$	$P+Q$	$P \text{ xor } Q$	$P \text{ nand } Q$	$P \text{ nor } Q$
0	0	1	0	0	0	1	1
0	1	1	0	1	1	1	0
1	0	0	0	1	1	1	0
1	1	0	1	1	0	0	0

DeMorgan's Theorem

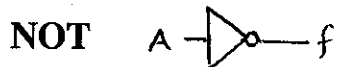
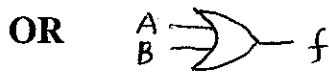
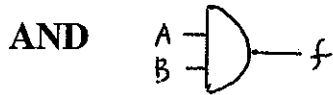
$$\overline{A \cdot B} = \overline{A} + \overline{B} \quad \overline{A + B} = \overline{A} \cdot \overline{B}$$

Venn Diagram

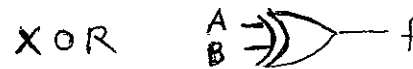
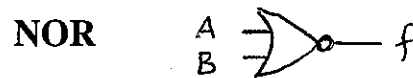
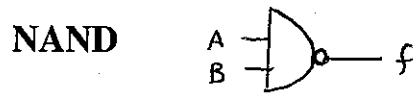


Gates

basic

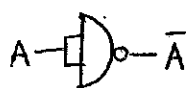


derived

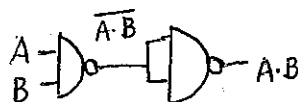


Functionally complete set of gates

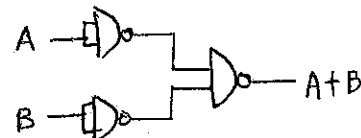
1. AND, OR, NOT
2. AND, NOT $A + B = \overline{\overline{A + B}} = \overline{\overline{A} \cdot \overline{B}}$
3. OR, NOT
- ④ NAND
5. NOR



NOT



AND



OR

Combinational Circuit

output depends on input only

(Sequential Circuit)

output depends on input and past history of input (memory)

Implementation of Boolean Functions

Ex.

	A	B	C	F
0	0	0	0	0
1	0	0	1	0
2	0	1	0	1
3	0	1	1	1
4	1	0	0	0
5	1	0	1	0
6	1	1	0	1
7	1	1	1	0

$$\bigvee_{i=0}^7 F(A,B,C) = \sum (2,3,6) \quad // \text{ sigma notation } //$$

$$\Downarrow \text{dual}$$

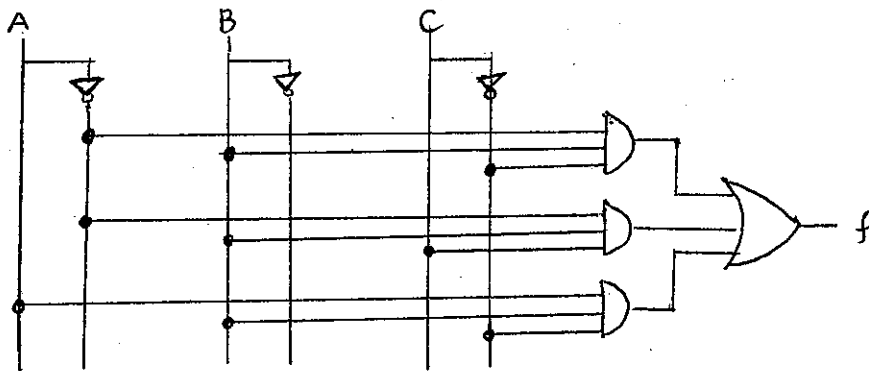
$$\bigwedge_{i=0}^7 F(A,B,C) = \prod (0,1,4,5,7) \quad // \text{ pi notation } //$$

$$\begin{aligned} \text{characteristic number} &= (01001100)_2 \\ &= 76 \end{aligned}$$

Canonical Expression

(1) SOP (sum-of-product) form

$$f = \bar{A} \cdot B \cdot \bar{C} + \bar{A} \cdot B \cdot C + A \cdot B \cdot \bar{C}$$

**(2) POS (product-of-sum) form**

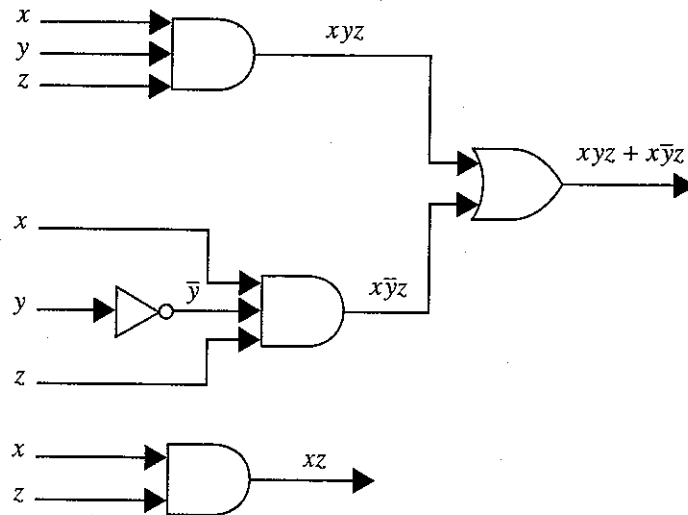
$$f = (\bar{A} \bar{B} \bar{C}) \cdot (\bar{A} \bar{B} \cdot C) \cdot (A \bar{B} \bar{C}) \cdot (A \bar{B} \cdot C) \cdot (A B C)$$

$$= (A+B+C) (A+B+\bar{C}) (\bar{A}+B+C) (\bar{A}+B+\bar{C}) (\bar{A}+\bar{B}+\bar{C})$$

"Equivalent"

11.4 Minimization of Circuit

Motivation

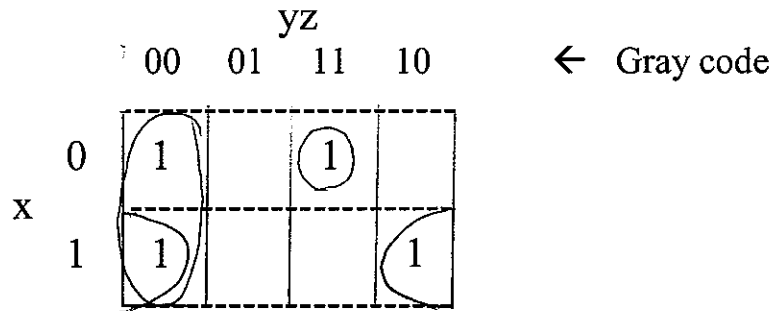


Note. $xyz + x\bar{y}z = xz(y + \bar{y}) = xz$

- o Algebraic method
- o Quine-McCluskey method
- Karnaugh Map (K-map) method

K-map Method

Ex. 3 (a) $f(x,y,z) = xy\bar{z} + x\bar{y}\bar{z} + \bar{x}yz + \bar{x}\bar{y}\bar{z}$
 110 100 011 000

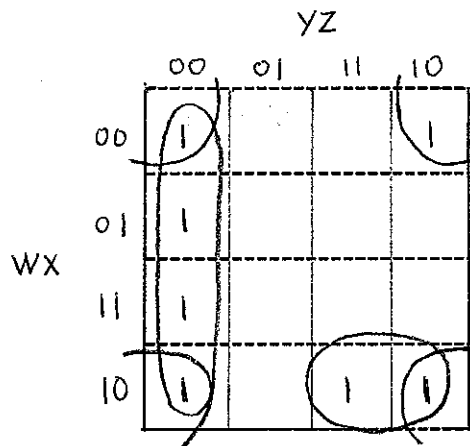


$$f(x,y,z) = x\bar{z} + \bar{y}\bar{z} + \bar{x}yz$$

Ex. 4 (b)

$$f(w,x,y,z) = wx\bar{y}\bar{z} + w\bar{x}yz + w\bar{x}y\bar{z} + w\bar{x}\bar{y}z + \bar{w}x\bar{y}\bar{z} + \bar{w}\bar{x}y\bar{z} + \bar{w}\bar{x}\bar{y}z$$

1100 1011 1010 1000 0100 0010 0000



$$f(w,x,y,z) = \bar{y}\bar{z} + \bar{x}\bar{z} + w\bar{x}y$$

Ex.

Table Truth Table for the One-Digit Packed Decimal Incrementer

Input					Output				
Number	A	B	C	D	Number	W	X	Y	Z
0	0	0	0	0	1	0	0	0	1
1	0	0	0	1	2	0	0	1	0
2	0	0	1	0	3	0	0	1	1
3	0	0	1	1	4	0	1	0	0
4	0	1	0	0	5	0	1	0	1
5	0	1	0	1	6	0	1	1	0
6	0	1	1	0	7	0	1	1	1
7	0	1	1	1	8	1	0	0	0
8	1	0	0	0	9	1	0	0	1
9	1	0	0	1	0	0	0	0	0
Don't care condition	1	0	1	0		d	d	d	d
	1	0	1	1		d	d	d	d
	1	1	0	0		d	d	d	d
	1	1	0	1		d	d	d	d
	1	1	1	0		d	d	d	d
	1	1	1	1		d	d	d	d

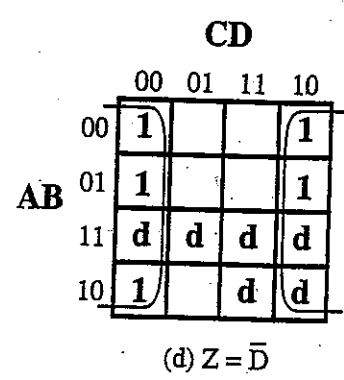
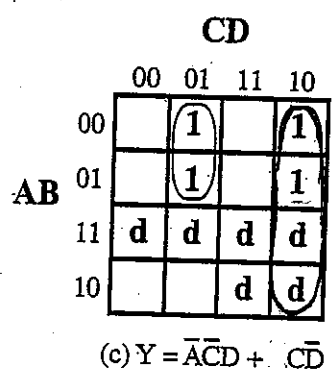
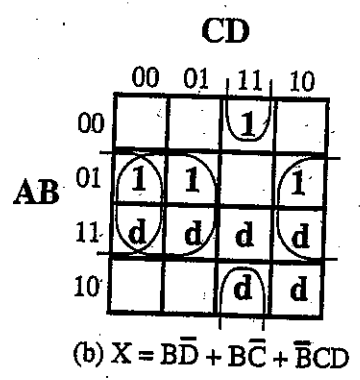
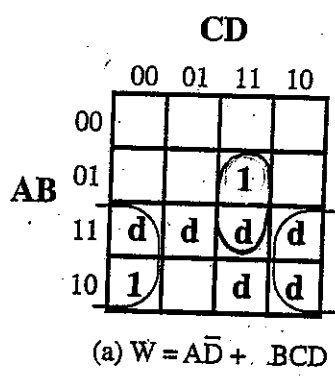


Figure Karnaugh Maps for the Incrementer