

12 Modeling Computation

Alphabets and Languages

Alphabet = Finite set of symbols which cannot be further decomposed into other symbols.

Ex. Binary alphabet: $\{0, 1\}$

String (Word) Ex. Montana

Length of a string: $|\text{Montana}| = 7, \quad |\lambda| = 0$

Σ^* : Set of all strings over an alphabet (including λ)

Σ^+ : $\Sigma^* - \{\lambda\}$

Language: $L \subseteq \Sigma^*$

Concatenation

Ex. 1 $A = \{0,1\}, B = \{1, 10, 110\}$

$AB = \{01, 010, 0110, 11, 110, 1110\}$

Kleene Closure

$$A^* = \bigcup_{k=0}^{\infty} A^k$$

Ex. 3 $B = \{0,1\}, C = \{11\}$

$B^* = \{\lambda, 0, 1, 00, 01, 10, 11, \dots\}$

$C^* = \{\lambda, 11, 1111, 111111, \dots\}$

12.1 Grammar

Def. $G = (N, T, S, P)$

- N: nonterminal (symbols) // A, B, C, ... //
- T: terminal (symbols) // a, b, c, ... //
- S: start symbol
- P: productions

Ex. 1 $G_1: (N, T, P, S)$

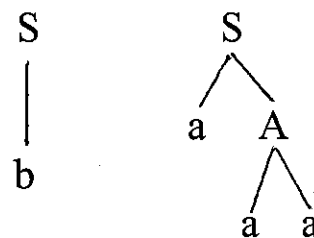
- $N = \{A, B, S\}$
- $T = \{a, b\}$
- P: $S \rightarrow ABa$
- $A \rightarrow BB$
- $B \rightarrow ab$
- $AB \rightarrow b$

Def. $L(G) = \{w \in T^* \mid S \xrightarrow{*} w\}$

Ex. 3 $G_3: (N, T, P, S)$

- $N = \{S, A\}$
- $T = \{a, b\}$
- P: $S \rightarrow aA \mid b$
- $A \rightarrow aa$

$L(G_3) = \{b, aaa\}$



Derivation tree
(Parse tree)

Ex. 5 $L = \{0^n 1^n \mid n = 0, 1, 2, \dots\}$

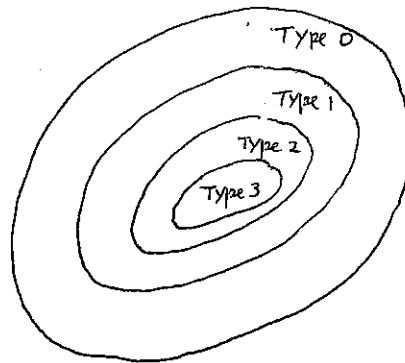
G: $S \rightarrow 0S1$

$S \rightarrow \lambda$

Types of Grammars (Chomsky Hierarchy)

Type	Productions
0 (phrase-structure)	no restriction
1 (context-sensitive)	$\alpha \rightarrow \beta$ where $ \alpha \leq \beta $
2 (context-free)	$A \rightarrow \beta$
3 (regular)	$A \rightarrow aB$ or $A \rightarrow a$

Note. $A, B \in N$, $\alpha, \beta \in (N \cup T)^*$



BNF (Backus-Naur Form)

- context-free grammar

Ex. 13 Identifier in Algol 60

$\langle \text{id} \rangle ::= \langle \text{letter} \rangle \mid \langle \text{id} \rangle \langle \text{letter} \rangle \mid \langle \text{id} \rangle \langle \text{digit} \rangle$

$\langle \text{letter} \rangle ::= a \mid b \mid c \mid \dots \mid z$

$\langle \text{digit} \rangle ::= 0 \mid 1 \mid 2 \mid \dots \mid 9$

12.3 Finite State Automata (FSA)

Finite State Automaton $M = (S, I, f, s_0, F)$

- S: finite set of states
- I: input alphabet
- f: transition function ($f: S \times I \rightarrow S$)
- s_0 : start state
- F: final (accepting) states ($F \subseteq S$)

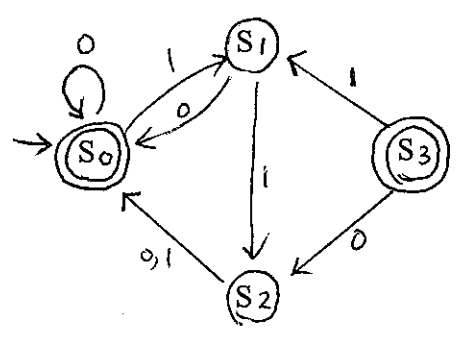
Note. There are two ways to define FSA.

Ex. 4

- (1) $S = \{s_0, s_1, s_2, s_3\}$ (2)
- $I = \{0, 1\}$
- $F = \{s_0, s_3\}$
- f:

state \	Next State	
	0	1
s_0	s_0	s_1
s_1	s_0	s_2
s_2	s_0	s_0
s_3	s_2	s_1

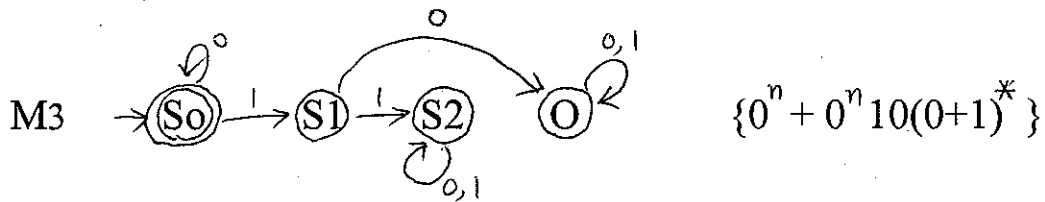
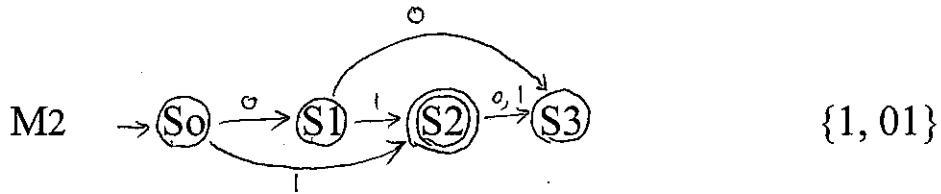
Transition Table



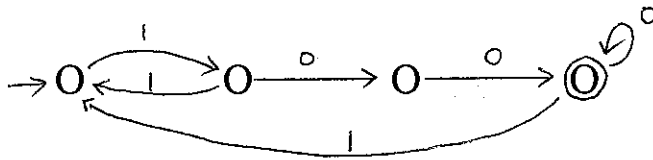
State Diagram (Transition Graph)

Language Recognition

Ex. 5



Ex. 7 odd number of 1's and end with at least two consecutive 0's



Note. FSA recognizes regular language (Type 3).
 PDA context-free (Type 2)
 LBA context-sensitive (Type 1)
 TM phrase-structure (Type 0)

Ex. Even-parity checker