

Student Ownership of Work Created in Computer Science Classes and Projects

Ownership of software, including the source code, that students create as part of his or her MSU education activities using resources or facilities generally available to students as part of their education shall remain with the student unless:

1. The work is created as part of the student's employment at MSU (whether paid by stipend or salary);
2. The work is created in connection with a sponsored research or educational project, in which case the terms of the sponsorship agreement shall determine ownership rights;
3. The work is created as part of a collaborative effort within a program, laboratory or department involving students, faculty or staff, or spanning several semesters. In such cases, the university retains a perpetual royalty-free non-exclusive right to use the source code and make derivative works for educational purposes. The university agrees that it will not use the source code for a commercial purpose without the advance written consent of the student.

The student may choose to license the work under an Open Source license or place the work in the public domain by inclusion of the following language: This [software/text/etc.] is placed in the Public Domain by the author, [student name], [date].

Signature

Date