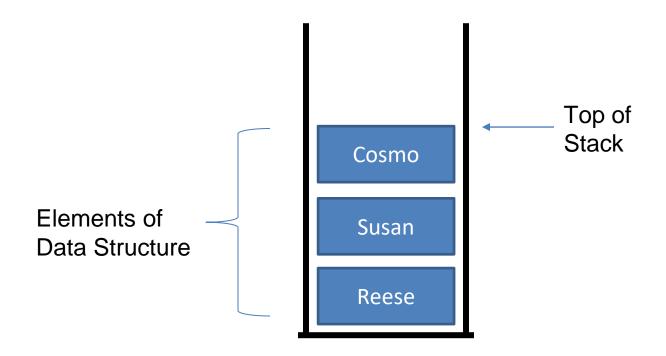
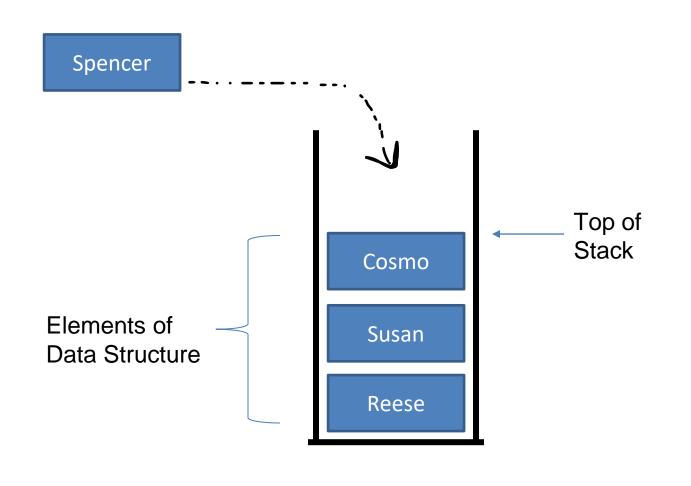
# CSCI 132: Basic Data Structures and Algorithms

Stacks (Array Representation)

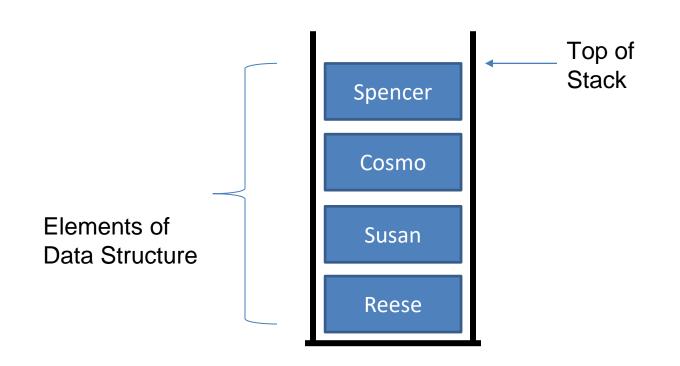
Reese Pearsall Spring 2024



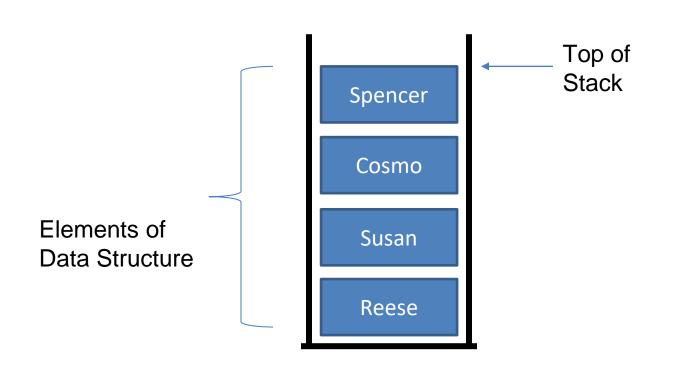


When only interact with the top of the stack.

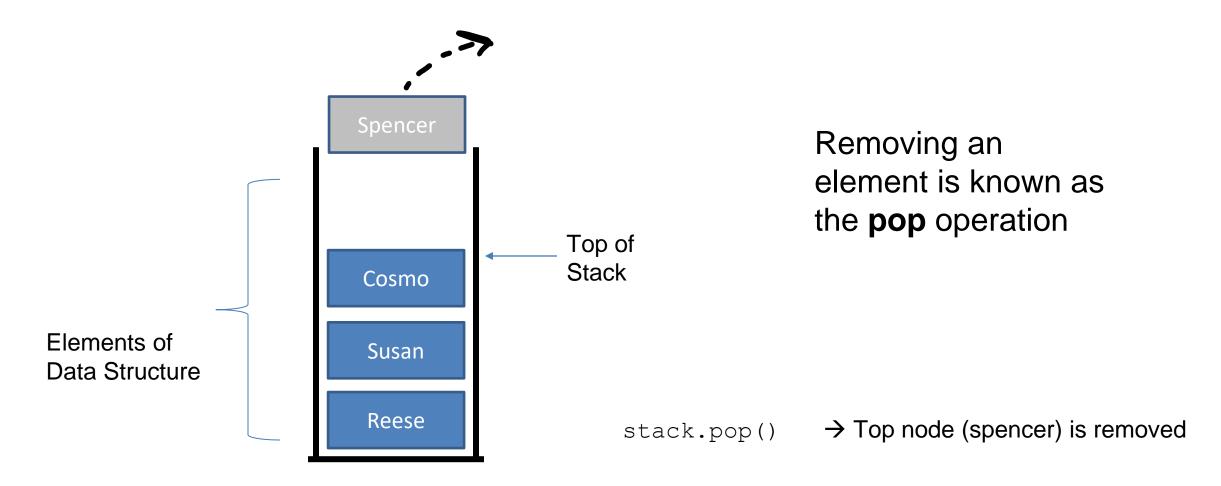
If we want to add a new element, we must put it on the top of the stack



Adding something to a stack is known as the **push** operation



If we want to remove something, we must always remove the element on the top of the stack

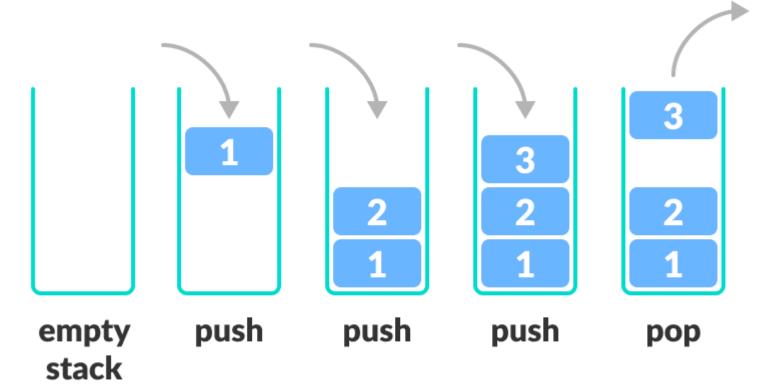


A stack is a data structure that can hold data, and follows

the last in first out (LIFO) principle

#### We can:

- Add an element to the top of the stack (push)
- Remove the top element (pop)

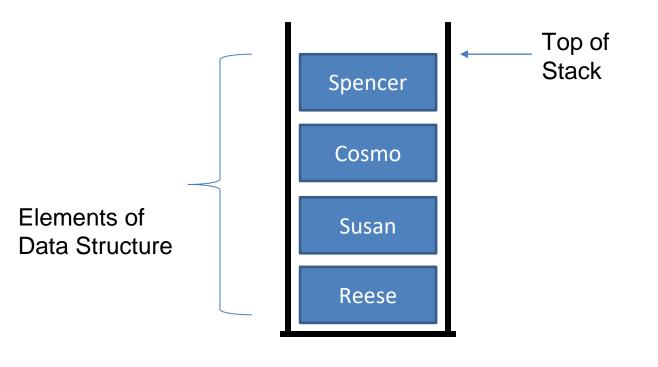




#### **Stack Operations**

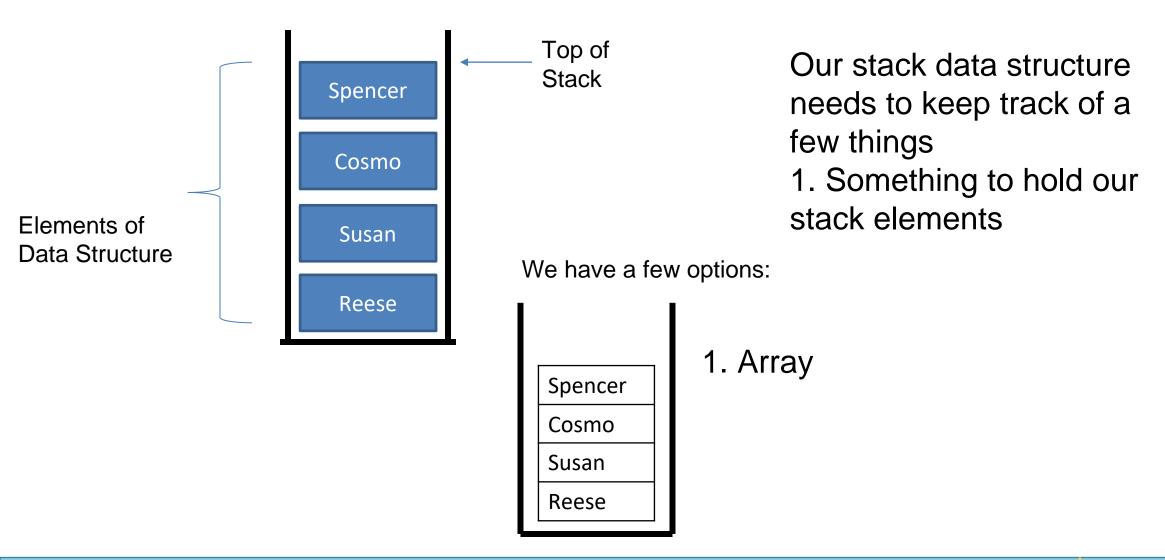
push()
pop()
peek()
isEmpty()

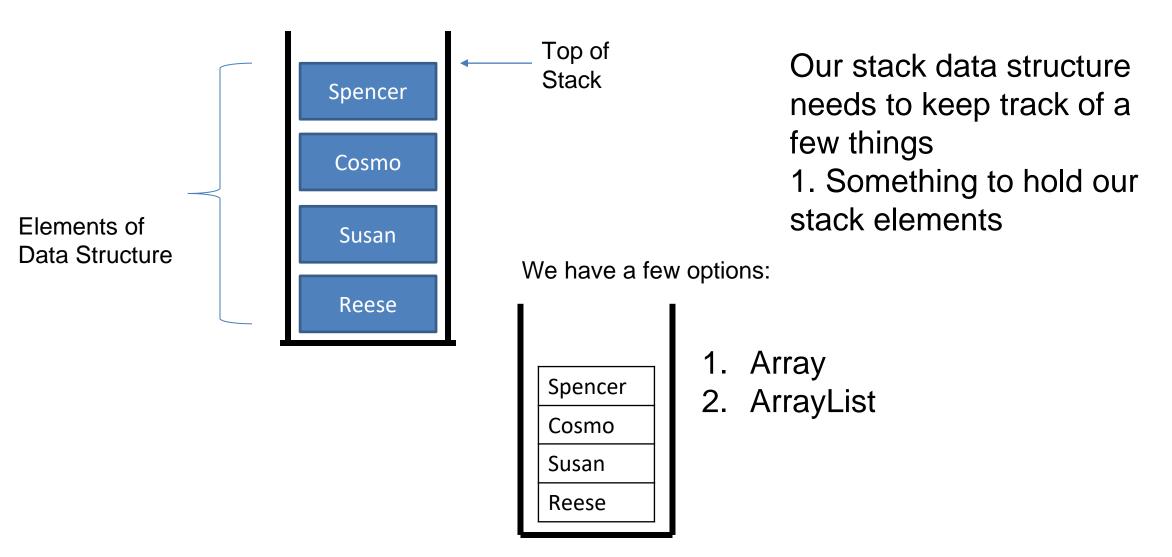


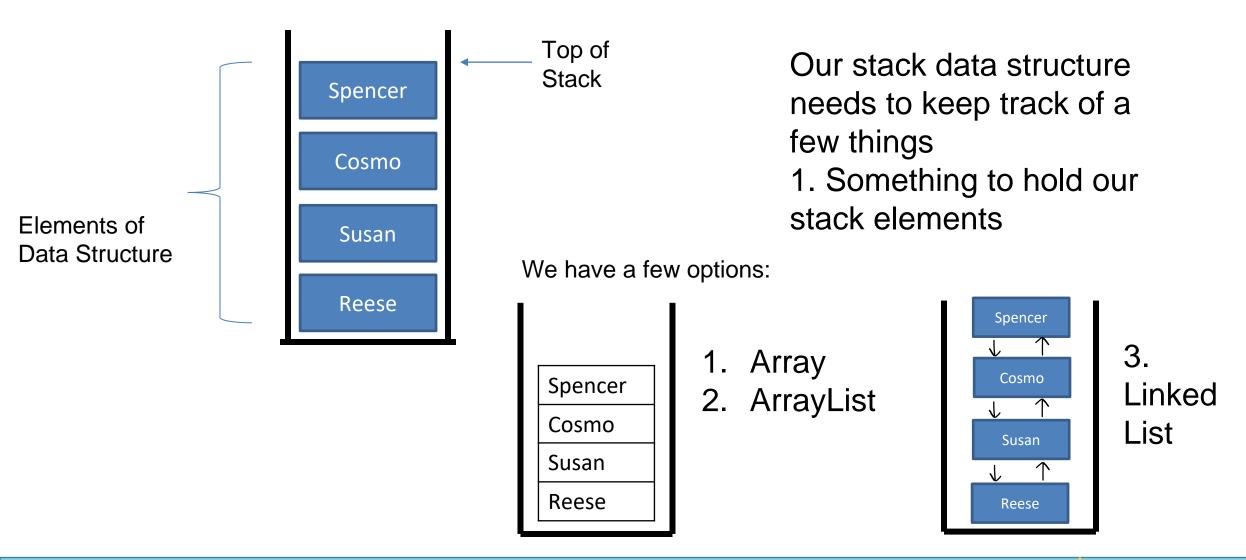


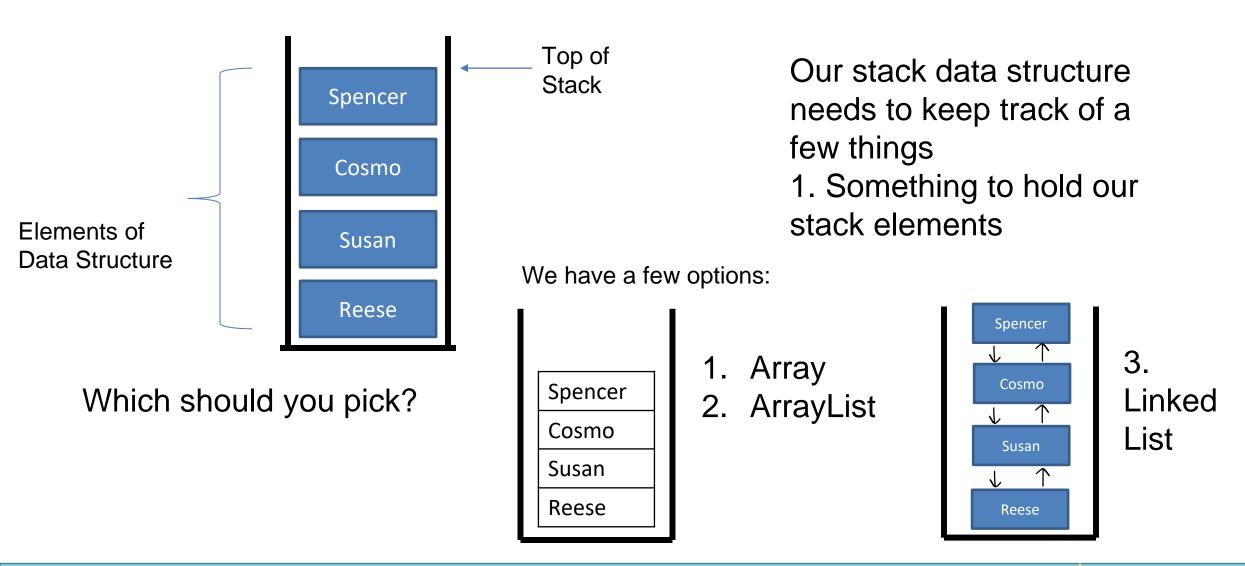
Our stack data structure needs to keep track of a few things

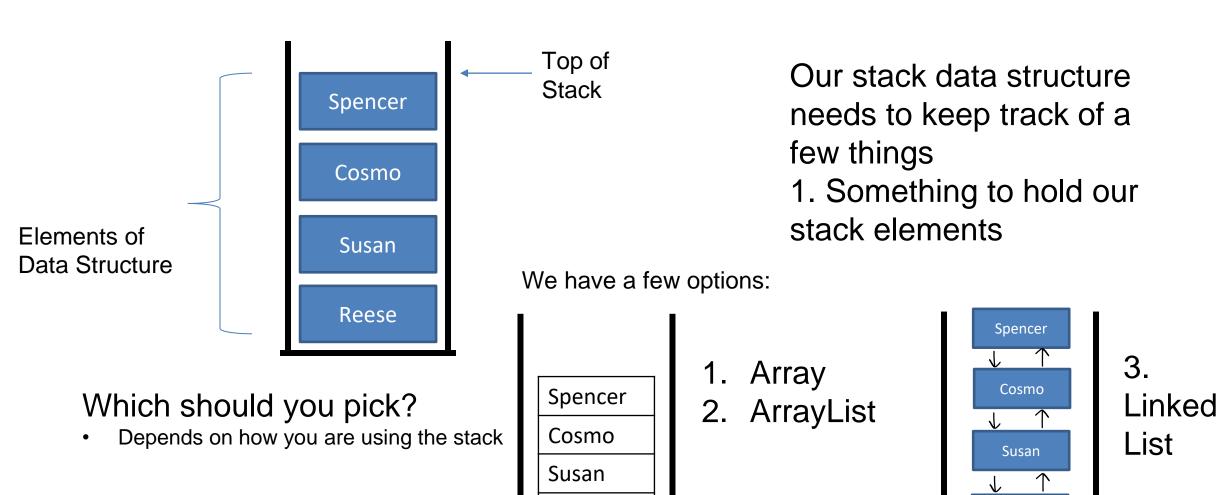
1. Something to hold our stack elements





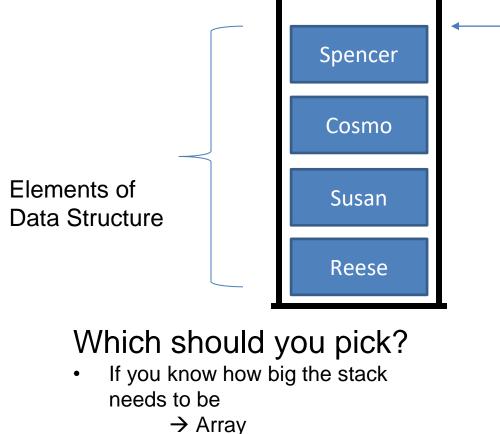






Reese

Reese



Our stack data structure needs to keep track of a few things

1. Something to hold our stack elements

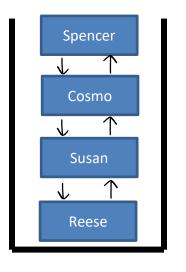
We have a few options:



Top of

Stack

- 1. Array
- 2. ArrayList

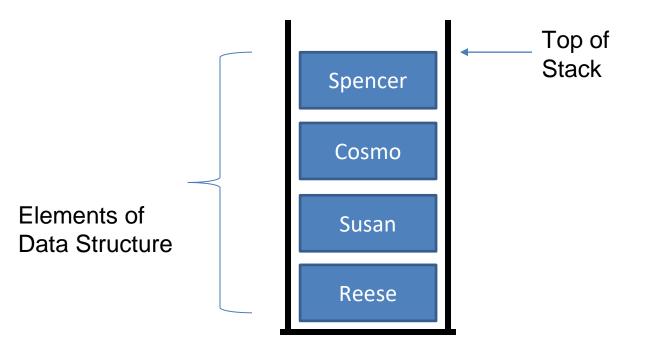


3.LinkedList

→ Linked List

needs to be

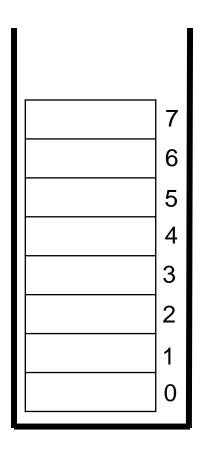
If you don't know how big the stack



Our stack data structure needs to keep track of a few things

- Something to hold our stack elements
   (Array/LinkedList)
- 2. Something that points the current top element of the stack
- 3. The size of the stack

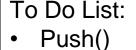
Here, we've created an array of size 8 to hold our stack data



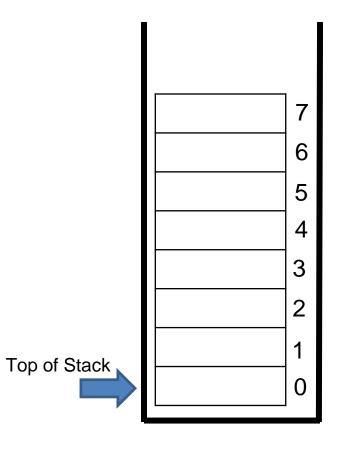
To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

Here, we've created an array of size 8 to hold our stack data



- Pop()
- Peek()
- IsEmpty()



The bottom of the stack will always be at index 0, and grows towards the higher indices String[] data = new String[8]

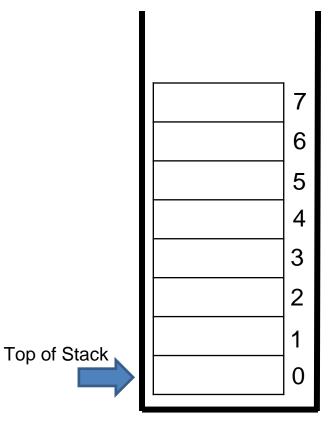
When the stack is empty, the index of the bottom of the stack, and the index of the top of the stack will be the same

top\_of\_stack = 0

The size of the stack will start at 0

size = 0

Here, we've created an array of size 8 to hold our stack data



public void push(newElement){

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

Here, we've created an array of size 8 to hold our stack data

```
6
Top of Stack
                 Reese
```

```
public void push(newElement){
```

```
if stack is empty:
    place newElement at current top_of_stack
    size++
```

```
if stack if full:
    return
```

#### To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

```
String[] data = new String[8]
            top_of_stack = 0
                    size = 1
```

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

```
public void push(newElement){
                           if stack is empty:
                               place newElement at current top_of_stack
                       6
                               size++
                           if stack if full:
                               return
                           else:
Top of Stack
            Reese
                                top_of_stack++;
                                place newElement at index top_of_stack
                                size++
```

Here, we've created an array of size 8 to hold our stack data

```
Susan
                          public void push(newElement){
                            if stack is empty:
                               place newElement at current top_of_stack
                       6
                               size++
                            if stack if full:
                               return
                           else:
Top of Stack
             Reese
                                top_of_stack++;
                                place newElement at index top_of_stack
                                size++
```

stack.push("Susan")

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

Here, we've created an array of size 8 to hold our stack data

```
Susan
                                                                                            IsEmpty()
                          public void push(newElement){
                                                                       Stack Instance Fields
                            if stack is empty:
                                place newElement at current top_of_stack
                                                                       String[] data = new String[8]
                       6
                                size++
                                                                                    top_of_stack = 1
                                                                                            size = 1
                            if stack if full:
                                return
Top of Stack
                            else:
             Reese
                                top of stack++;
                                 place newElement at index top_of_stack
                                 size++
                                        stack.push("Susan")
```

To Do List:

Push()

Pop()

Peek()

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

```
public void push(newElement){
                           if stack is empty:
                               place newElement at current top_of_stack
                       6
                               size++
                           if stack if full:
                               return
Top of Stack
             Susan
                           else:
             Reese
                                top of stack++;
                                place newElement at index top_of_stack
                                size++
                                        stack.push("Susan")
```

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

```
public void push(newElement){
                            if stack is empty:
                               place newElement at current top_of_stack
                       6
                               size++
                            if stack if full:
                               return
Top of Stack
             Susan
                           else:
             Reese
                                top_of_stack++;
                                place newElement at index top_of_stack
                                size++
                                        stack.push("Susan")
```

Here, we've created an array of size 8 to hold our stack data

```
Cosmo
                          public void push(newElement){
                                                                        Stack Instance Fields
                            if stack is empty:
                                place newElement at current top_of_stack
                        6
                                size++
                            if stack if full:
                                return
Top of Stack
             Susan
                            else:
             Reese
                                 top_of_stack++;
                                 place newElement at index top_of_stack
                                 size++
```

stack.push("Cosmo")

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

```
String[] data = new String[8]
            top_of_stack = 1
                    size = 2
```

Reese

Here, we've created an array of size 8 to hold our stack data

```
    Peek()

                 Cosmo
                                                                                                  IsEmpty()
                           public void push(newElement){
                                                                            Stack Instance Fields
                             if stack is empty:
                                  place newElement at current top_of_stack
                                                                            String[] data = new String[8]
                         6
                                  size++
                                                                                         top_of_stack = 2
                                                                                                  size = 2
                             if stack if full:
Top of Stack
                                  return
             Susan
                             else:
```

stack.push("Cosmo")

place newElement at index top\_of\_stack

top\_of\_stack++;

size++

To Do List:

Push()

Pop()

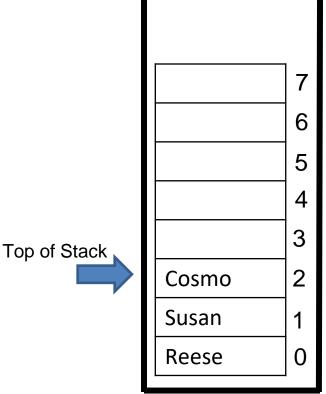
Here, we've created an array of size 8 to hold our stack data

```
To Do List:
```

- Push()
- Pop()
- Peek()
- IsEmpty()

```
public void push(newElement){
                            if stack is empty:
                               place newElement at current top_of_stack
                       6
                               size++
                            if stack if full:
Top of Stack
                               return
             Cosmo
             Susan
                           else:
             Reese
                                top_of_stack++;
                                place newElement at index top_of_stack
                                size++
                                        stack.push("Cosmo")
```

Here, we've created an array of size 8 to hold our stack data



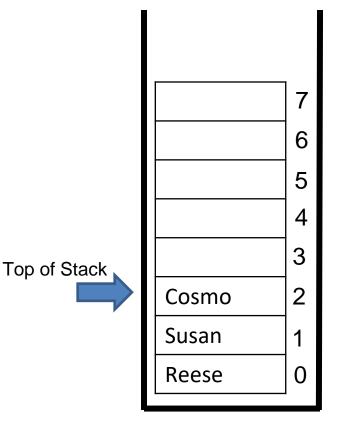
public void pop(){

The pop method will always remove the element on the top of the stack

#### To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

Here, we've created an array of size 8 to hold our stack data



```
public void pop(){
   if stack is empty:
       return

   Set index top_of_stack to be null
   top_of_stack--
   size--
}
```

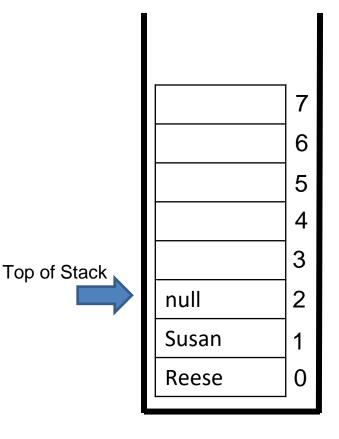
```
To Do List:
```

- Push()
- Pop()
- Peek()
- IsEmpty()

#### Stack Instance Fields

stack.pop()

Here, we've created an array of size 8 to hold our stack data



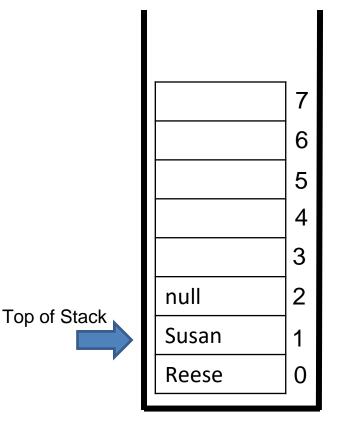
```
public void pop(){
   if stack is empty:
       return

Set index top_of_stack to be null
   top_of_stack--
   size--
}
```

```
To Do List:
```

- Push()
- Pop()
- Peek()
- IsEmpty()

Here, we've created an array of size 8 to hold our stack data



```
public void pop(){
   if stack is empty:
       return
   Set index top_of_stack to be null
   top of stack--
   size--
```

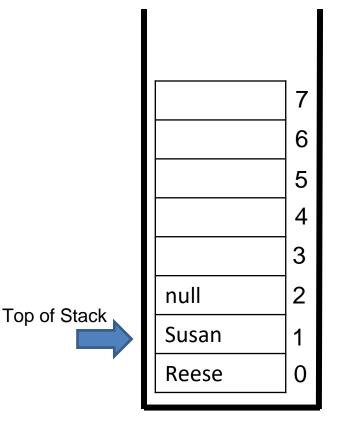
stack.pop()

```
To Do List:
```

- Push()
- Pop()
- Peek()
- IsEmpty()

```
String[] data = new String[8]
            top_of_stack = 1
                    size = 3
```

Here, we've created an array of size 8 to hold our stack data



```
public void pop(){
   if stack is empty:
       return

   Set index top_of_stack to be null
   top_of_stack--
   size--
}
```

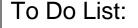
```
To Do List:
```

- Push()
- Pop()
- Peek()
- IsEmpty()

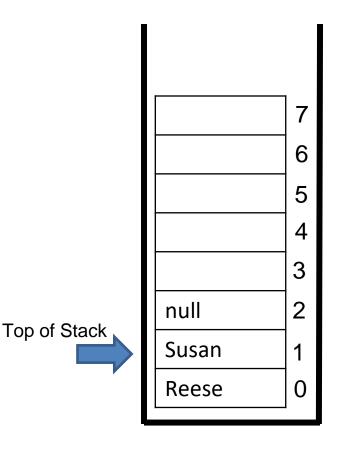
#### Stack Instance Fields

stack.pop()

Here, we've created an array of size 8 to hold our stack data



- Push()
- Pop()
- Peek()
- IsEmpty()



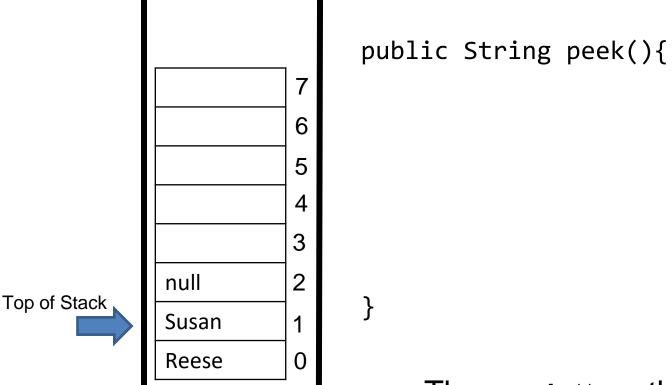
```
public void pop(){
   if stack is empty:
       return

   Set index top_of_stack to be null
   top_of_stack--
   size--
}
```

#### Stack Instance Fields

Note: This method does not return the element that was removed, however there may be times where the pop() method returns the element that got removed

Here, we've created an array of size 8 to hold our stack data



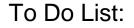
To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

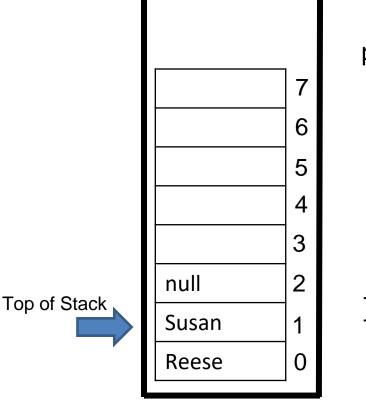
#### Stack Instance Fields

The peek () method returns the element that is currently on the top of the stack

Here, we've created an array of size 8 to hold our stack data



- Push()
- Pop()
- Peek()
- IsEmpty()



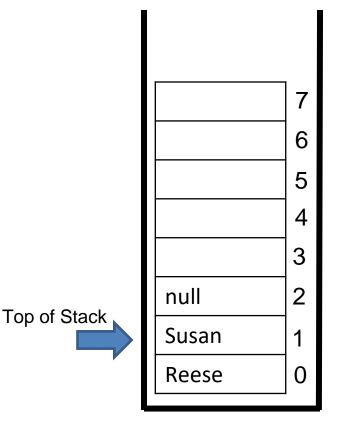
```
public String peek(){
```

```
If stack is not empty:
    return data[top_of_stack]
```

#### Stack Instance Fields

The peek () method returns the element that is currently on the top of the stack

Here, we've created an array of size 8 to hold our stack data



```
public boolean isEmpty(){
```

```
if size == 0:
    return true

else:
    return false
```

#### To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

#### Stack Instance Fields

The isEmpty() method returns a boolean: true if the stack is empty, false if the stack is not empty