

Undecidability

CSCI 338

A_{TM}

Claim: $A_{TM} = \{\langle M, \omega \rangle : M \text{ is a TM and } M \text{ accepts } \omega\}$ is undecidable.

Proof: Suppose A_{TM} is decidable. Let TM H be its decider:

$$H(\langle M, \omega \rangle) = \begin{cases} \text{accept, if } M \text{ accepts } \omega \\ \text{reject, if } M \text{ does not accept } \omega \end{cases}$$

Make a new TM D :

D = on input $\langle N \rangle$, for TM N

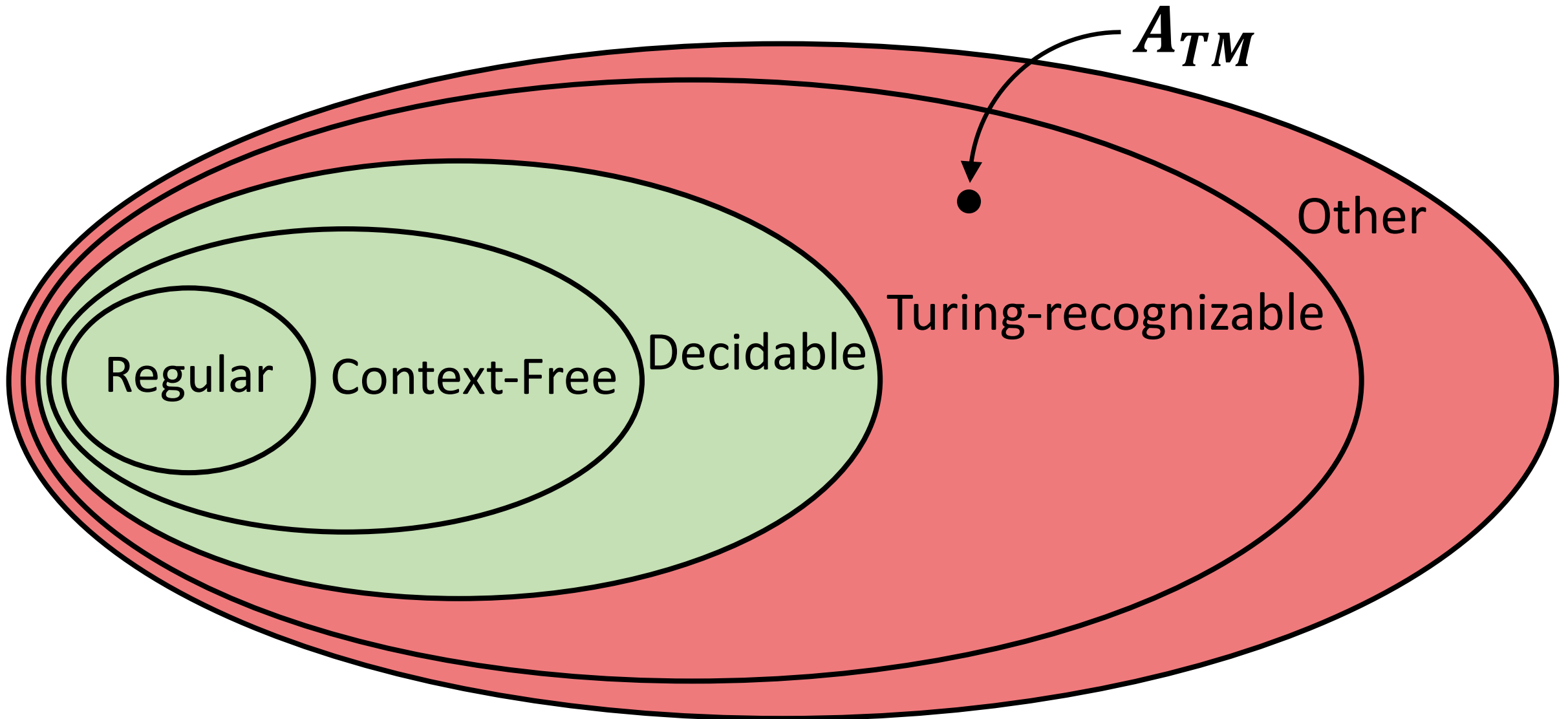
1. Run H on $\langle N, \langle N \rangle \rangle$.
2. If H accepts, reject. If H rejects, accept.

What happens with $D(\langle D \rangle)$? $D(\langle D \rangle) = \begin{cases} \text{accept, if } D \text{ does not accept } \langle D \rangle \\ \text{reject, if } D \text{ accepts } \langle D \rangle \end{cases}$

D accepts $\langle D \rangle$, so long as D does not accept $\langle D \rangle$.

\Rightarrow TM D cannot exist \Rightarrow TM H cannot exist $\Rightarrow A_{TM}$ is undecidable

Computability Hierarchy



Halting Problem

Claim: $HALT_{TM} = \{\langle M, \omega \rangle : M \text{ is a TM and } M \text{ halts on } \omega\}$ is undecidable.

Proof:

Halting Problem

Claim: $HALT_{TM} = \{\langle M, \omega \rangle : M \text{ is a TM and } M \text{ halts on } \omega\}$ is undecidable.

Proof:

We are going to show that a decider for $HALT_{TM}$ can be used to build a decider for A_{TM} .

$A_{TM} = \{\langle M, \omega \rangle : M \text{ is a TM and } M \text{ accepts } \omega\}$

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Claim: $HALT_{TM} = \{\langle M, \omega \rangle : M \text{ is a TM and } M \text{ halts on } \omega\}$ is undecidable.

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$$A_{TM} = \{\langle M, \omega \rangle : M \text{ is a TM and } M \text{ accepts } \omega\}$$

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Proof: Suppose $HALT_{TM}$ is decidable and let TM H be its decider.

Build a TM S that decides A_{TM} :

S = on input $\langle M, \omega \rangle$

1.

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Build a TM S that decides A_{TM} :

S = on input $\langle M, \omega \rangle$

1. Run H on $\langle M, \omega \rangle$.

$$A_{TM} = \{\langle M, \omega \rangle : M \text{ is a TM and } M \text{ accepts } \omega\}$$

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$$A_{TM} = \{\langle M, \omega \rangle : M \text{ is a TM and } M \text{ accepts } \omega\}$$

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If M accepts ω , S accepts. If M does not accept ω , S rejects. Thus, S is a decider for A_{TM} , which is a contradiction, so $HALT_{TM}$ is undecidable.

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S is a decider for A_{TM} , **which is a contradiction.**

$\therefore HALT_{TM}$ is undecidable.

There is sort of a undecidability proof “blueprint”, but it is not as helpful.

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Claim: $HALT_{TM} = \{\langle M, \omega \rangle : M \text{ is a TM and } M \text{ halts on } \omega\}$ is undecidable.

New problem



Proof: **Suppose** $HALT_{TM}$ is decidable and let TM H be its decider.

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✱ $HALT_{TM}$ is undecidable.



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*** $HALT_{TM}$ is undecidable.**

Known undecidable problem

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Known undecidable problem

Input to known problem

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New problem

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Known undecidable problem

Input to known problem

**Decider
for
known
problem**

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Proof: Suppose $HALT_{TM}$ is decidable and let TM H be its decider.

Build a TM S that decides A_{TM} :

**Used $HALT_{TM}$ decider to make decider for A_{TM}
DID NOT use A_{TM} decider to make decider for $HALT_{TM}$**

3. If H accepts, run M on ω until it halts.
4. If M accepts, accept. If M rejects, reject.

If M accepts ω , S accepts. If M does not accept ω , S rejects. Thus, S is a decider for A_{TM} , which is a contradiction, so $HALT_{TM}$ is undecidable.

Undecidability “Direction”

**Fact: Magic Wands
Cannot Exist**

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Use?

Hypothetical SuperSaw 2.0

Do?

Build a magic wand

Conclude?

?

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Conclude?

SuperSaw 2.0 saw cannot exist

Undecidability “Direction”

**Fact: Magic Wands
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Use?

Something Assumed to Exist

Hypothetical SuperSaw 2.0

Do?

Something Impossible

Build a magic wand

Conclude?

Assumed Thing Cannot Exist

SuperSaw 2.0 saw cannot exist

Undecidability “Direction”

**Fact: Magic Wands
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Use?

Something Assumed to Exist

$HALT_{TM}$ Decider

Do?

Something Impossible

Build an A_{TM} Decider

Conclude?

Assumed Thing Cannot Exist

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Build an A_{TM} Decider

Conclude?

Assumed Thing Cannot Exist

$HALT_{TM}$ Decider can't exist

Undecidability “Direction”

**Fact: Magic Wands
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Use?	Magic Wand	Something Assumed to Exist $HALT_{TM}$ Decider
Do?	Bake a Cake	Something Impossible Build an A_{TM} Decider
Conclude?	?	Assumed Thing Cannot Exist $HALT_{TM}$ Decider can't exist

Undecidability “Direction”

**Fact: Magic Wands
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Use?	Magic Wand	Something Assumed to Exist $HALT_{TM}$ Decider
Do?	Bake a Cake	Something Impossible Build an A_{TM} Decider
Conclude?	Nothing	Assumed Thing Cannot Exist $HALT_{TM}$ Decider can't exist

Undecidability “Direction”

**Fact: Magic Wands
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Use?

Magic Wand

Something Assumed to Exist

$HALT_{TM}$ Decider

Do?

Go Back in Time

Something Impossible

Build an A_{TM} Decider

Conclude?

Assumed Thing Cannot Exist

$HALT_{TM}$ Decider can't exist

Undecidability “Direction”

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Use?	Magic Wand	Something Assumed to Exist $HALT_{TM}$ Decider
Do?	Go Back in Time	Something Impossible Build an A_{TM} Decider
Conclude?	Nothing	Assumed Thing Cannot Exist $HALT_{TM}$ Decider can't exist

Undecidability “Direction”

**Fact: Magic Wands
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Use?	Something Impossible Magic Wand	Something Assumed to Exist $HALT_{TM}$ Decider
Do?	Any Task Go Back in Time	Something Impossible Build an A_{TM} Decider
Conclude?		Assumed Thing Cannot Exist $HALT_{TM}$ Decider can't exist

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